

# Residents Review

## Fresh Pairs of Eyes



Mmmm, great  
idea, nobody's  
done a review of  
that before!



# Citizen Led Inspection – Who, what and how?

- Sounded a bit '1984'
- Needed to encourage participation
- Who are the Citizens?
- What would the subject matter be?



# The Journey





# The Process



# The Why?

APSE Fleet, Waste & Grounds  
Seminar 2016  
Session 4!



# Strategic Outcomes

- A 'Mission Statement'
- Parks and the Council Plan / SOA's
- Framework to stimulate community involvement
- Protect resource levels for parks
- Consider ways to encourage A.Y.R. use of parks
- Develop Active / Sustainable travel links to parks




# Operational Outcomes

- Celebrate Parks and tell good news stories
- Develop an Award or Accreditation Scheme for Friends Groups
- Develop better [.com](#) info on parks
- Consider a 'Star Rating' for parks
- Promote the ethos of 'Design with Maintenance in Mind'



# Unexpected Outcomes

- Contributed to our wider Community Engagement Strategy
- A foundation to shape service provision in future
- Evidencing for Self Evaluation

A central graphic of a stack of papers with the title 'Residents Review Report' written on the top sheet. The papers are slightly offset, creating a sense of depth. Four blue speech bubbles are arranged around the stack, each containing a key finding from the report.

It is now clear that parks can offer lasting social, cultural, economic and environmental benefits

Well maintained public spaces can help to improve physical and mental health

Young children learn physical and social skills through play in parks

A new spirit of ownership and partnership has followed on from development of Friends Groups



# How was it for you?

- Lots of positives
- Obviously some negatives
- All constructive and most of it at no cost

# The Most Unexpected!

Consider an explicit Council policy of minimal park maintenance but with enhancements being delivered by the community

# What's next?





I'm off for a  
snack with no  
polystyrene  
wrapping